Sample Physical Education Content/Time Matrix

Curriculum content, priorities, grade placements and estimated minutes of instruction needed to achieve permanent change in student outcomes

Rank Goal 1: To demonst Fundamental motor 6 run 18 walk 19 skip	•	K nce in sele	1 ected n	2 notor sk	3 cills	4	5	6
Fundamental motor 6 run 18 walk	•		ected n	notor sl	cills			
6 run 18 walk	skills	15						
18 walk		15						
			20	25	25			
19 skin		40	30					
17 3KIP		40	30	30				
38 hop		20	10	10				
46 jump: vertic	cal	20	40					
55 leap			30	20				
65 gallop			40	40				
68 jump: horize	ontal							
72 slide		40	30	30				
Object control skills	5							
26 catch: fly ba	alls	15	20	20	45	20	20	
29 throw: over	hand			20	45	20	20	
45 jump rope								
47 dribble: wit	h hands		20	20	60	60		
53 throw: unde	erhand		30	20	20	20		
60 roll a ball		25	20	20	20	20		
67 catch: rollin	ng balls	25	30	45	45	45		
70 kick: instep		40	40	40	40	40	40	
77 pass: chest								
78 dribble: wit	h feet		40	40	40	40	40	
79 strike: unde	erhand			40	40	40	40	
80 bat			80	80	40	40	40	
81 strike: back	hand							